

# HiLiftPW-2

OriginalGrids

Structured

Unstructured

Overset

One-to-One

Hex

Tet

Mixed

E\_str\_over (1,2,3)

A\_str\_1to1 (1)

=

A\_uns\_1to1 (1)

C\_uns\_tet (1,2)

=

C\_uns\_mix (1,2)

D\_uns\_tet (1,2,3)

=

D\_uns\_mix (1,2,3)

B\_uns\_mix (1,2,3)

= means same gridpoints  
(duplicates removed in Hex format)

= means (all or almost all) same  
gridpoints, with tets merged  
into prisms in the boundary  
layer for Mixed

(1) - Config 2 (no brackets) only

(1,2) - Config 2 and Config 4 (brackets)

(1,2,3) - Config 2, Config 4, and Config 5 (brackets+bundles)